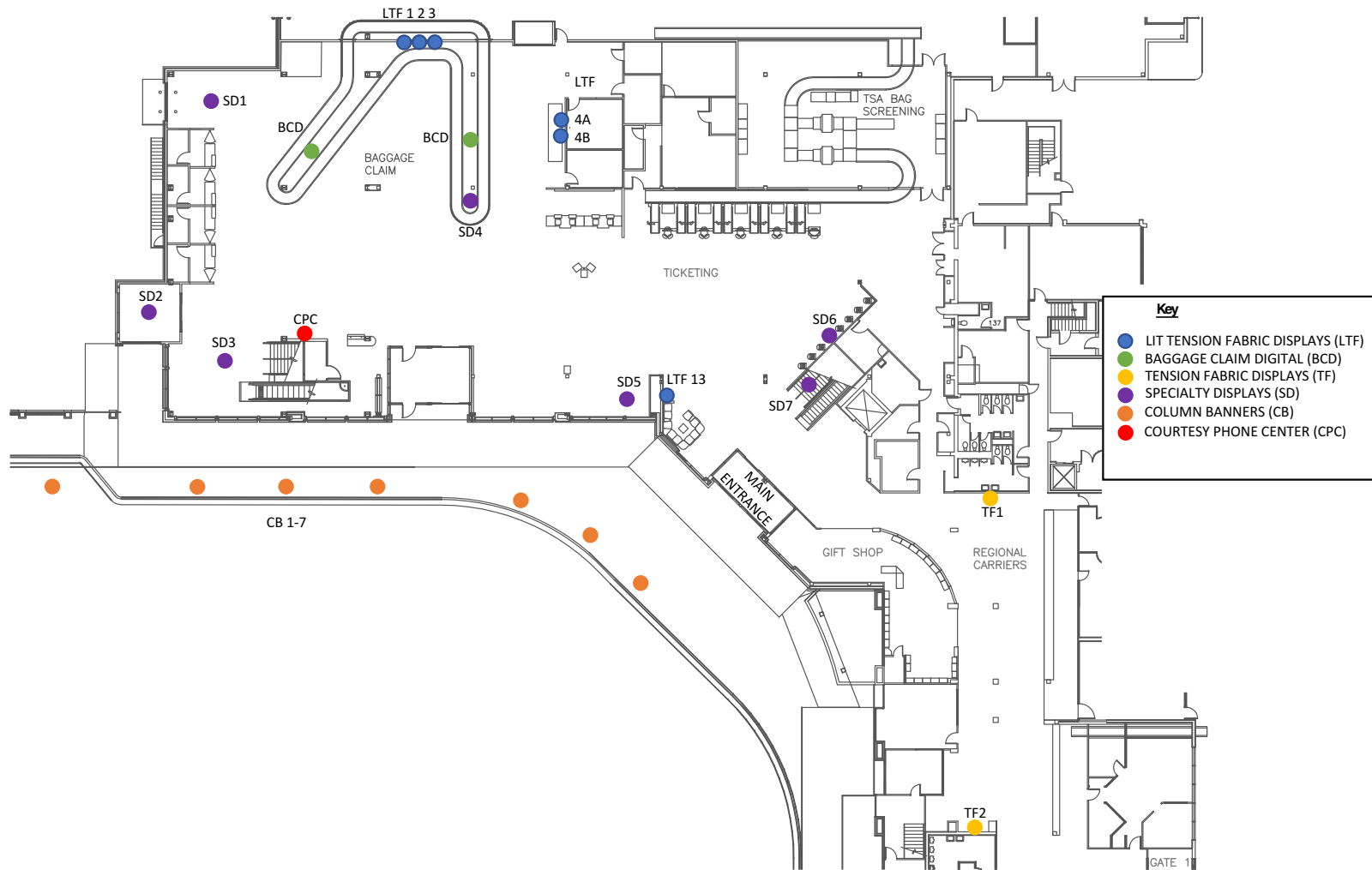


# DISPLAY LOCATIONS LEVEL 1



# DISPLAY LOCATIONS LEVEL 2

